

IN THE CLAIMS:

Please re-enstate previously added claims 69-96.

1 ~~69.~~ A method for making available a newer version of an application to a  
2 mobile device with no changes in the mobile device, the method comprising:  
3 receiving a message over a wireless network from a first server, the  
4 message pertaining to the newer version of the application offered  
5 from a second server;  
6 displaying, on a screen of the mobile device, a graphic user interface in  
7 response to the message;  
8 generating a response message in response to an interaction by a user with  
9 the graphic user interface; and  
10 providing access to the newer version of the application from the second  
11 server after the response message is successfully transported by the  
12 first server to the second server.

1 ~~70.~~ The method of claim ~~69~~, wherein the first server is the second server.

1 ~~71.~~ The method of claim ~~69~~, wherein the first server, remotely located with  
2 respect to the second server, coupled to the second server over a landline data  
3 network.

1 ~~72.~~ The method of claim ~~71~~, wherein the wireless network complies with a  
2 first protocol and the landline data network complies with a second protocol.

1 ~~73.~~ The method of claim ~~72~~, wherein the first protocol and the second protocol  
2 are compliant to each other.

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1 ~~74~~. The method and claim ~~72~~, wherein the first protocol and the second  
2 protocol are based on the Internet Protocol (IP) but function differently.

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1 ~~75~~. The method of claim ~~74~~, wherein the first protocol and the second protocol  
2 are respectively User Datagram Protocol (UDP) and Transmission Control  
3 Protocol (TCP).

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1 ~~76~~. The method of claim ~~74~~, wherein the first server functions as a protocol  
2 conversion to facilitate data communication between the mobile device and the  
3 second server.

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1 ~~77~~. The method of claim ~~72~~, wherein the landline data network is one or more  
2 of a corporate wide area network, a corporate local area network and the  
3 Internet.

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1 ~~78~~. The method of claim ~~71~~, wherein the first server maintains an authority to  
2 control access by the mobile device to the second server.

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1 ~~79~~. The method of claim ~~78~~, wherein the response message is authenticated by  
2 the first server upon being received in the first server.

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1 ~~80~~. The method of claim ~~69~~, wherein the message includes information for the  
2 mobile device to generate the graphic user interface.

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1 ~~81~~. The method of claim ~~80~~, wherein the displaying of the graphic user  
2 interface in response to the message comprises:  
3 extracting the parameters from the message received from the first server;  
4 and

5 interacting appropriately with hardware of the mobile device with respect  
6 to the extracted information to formulate the graphic user interface  
7 for display.

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1 ~~82.~~ The method of claim ~~69~~, wherein the new application is resident on either  
2 the first server or the second server.

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1 ~~83.~~ A method for making available a newer version of an application to a  
2 mobile device with no changes in the mobile device, the method comprising:  
3 sending from a first server a message over a wireless network to the  
4 mobile device, the message pertaining to the newer version of the  
5 application being offered in a second server and including  
6 parameters that are to be extracted by the mobile device to generate  
7 a graphic user interface for display on the mobile device in  
8 response to the message;

9 receiving in the first server a response from the mobile device, the  
10 response including an interaction by a user of the mobile device  
11 with the graphic user interface; and  
12 providing access to the newer version of the application by the mobile  
13 device when the response message is successfully transported by  
14 the first server to the second server.

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1 ~~84.~~ The method of claim ~~83~~, wherein the first server is the second server.

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1 ~~85.~~ The method of claim ~~83~~, wherein the first server, remotely located with  
2 respect to the second server, coupled to the second server over a landline data  
3 network.

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1 ~~86.~~ The method of claim ~~85~~, wherein the wireless network complies with a  
2 first protocol and the landline data network complies with a second protocol.

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1 ~~87.~~ The method of claim ~~85~~, wherein the first protocol and the second protocol  
2 are compliant to each other.

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1 ~~88.~~ The method of claim ~~87~~, wherein the first protocol and the second protocol  
2 are based on the Internet Protocol (IP) but function differently.

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1 ~~89.~~ The method of claim ~~88~~, wherein the first protocol and the second protocol  
2 are respectively User Datagram Protocol (UDP) and Transmission Control  
3 Protocol (TCP).

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1 ~~90.~~ The method of claim ~~88~~, wherein the first server functions as a protocol  
2 conversion to facilitate data communication between the mobile device and the  
3 second server.

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1 ~~91.~~ The method of claim ~~86~~, wherein the landline data network is one or more  
2 of a corporate wide area network, a corporate local area network and the  
3 Internet.

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1 ~~92.~~ The method of claim ~~85~~, wherein the first server maintains an authority to  
2 control access by the mobile device to the second server.

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1 ~~93.~~ The method of claim ~~92~~, wherein the response message is authenticated by  
2 the first server upon being received in the first server.

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1 ~~94.~~ The method of claim ~~83~~, wherein the message includes information for the  
2 mobile device to generate the graphic user interface.

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1 ~~95.~~ A computer product for making available a newer version of an  
2 application to a mobile device with no <sup>changes</sup> ~~charges~~ in the mobile device, the

3 computer product to be executed in the mobile device, the computer product  
4 comprising:  
5 program code for receiving a message over a wireless network from a first  
6 server, the message pertaining to the newer version of the  
7 application offered from a second server;  
8 program code for displaying, on a screen of the mobile device, a graphic  
9 user interface in response to the message;  
10 program code for generating a response message in response to an  
11 interaction by a user with the graphic user interface; and  
12 program code for providing access to the newer version of the application  
13 from the second server after the response message is successfully  
14 transported by the first server to the second server.

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1 ~~96.~~ A computer product for making available a newer version of an  
2 application to a mobile device with no changes in the mobile device, the  
3 computer product to be executed in a first server, the computer product  
4 comprising:  
5 program code for sending from the first server a message over a wireless  
6 network to the mobile device, the message pertaining to the newer  
7 version of the application being offered in a second server and  
8 including parameters that are to be extracted by the mobile device  
9 to generate a graphic user interface for display on the mobile device  
10 in response to the message;  
11 program code for receiving in the first server a response message from the  
12 mobile device, the response including an interaction by a user of  
13 the mobile device with the graphic user interface; and  
14 program code for providing access to the newer version of the application  
15 by the mobile device when the response message is successfully  
16 transported by the first server to the second server.